
Subject: spawn under windows 95

Posted by [Martin Bremer](#) on Thu, 29 May 1997 07:00:00 GMT

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Hi,

When I use the SPAWN command under Windows 95 the result is not what I expect. I use the following code:

```
spawn,'dir',dir_list
```

The variable `dir_list` does not even exist, let alone contain the contents of the directory. Also when I first make the variable the result is the same empty variable. The directory does contain data so I should see something.

The command works fine under UNIX (`spawn,'ls -l',dir_list`), so can someone please explain what is happening here. The documentation says that the result variable does not work with Macs, but it says nothing about Windows. BTW, I am using version 4.0.1.

Martin

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Martin Bremer

Institute: SRON - Utrecht

Address: Sorbonnelaan 2, 3584 CA Utrecht, The Netherlands

Phone: International -31-30-2535616 (work) -31-30-2535600 (central facility)

-31-30-2540860 (fax)

Email: M.Bremer@sron.ruu.nl

WWW: <http://www.sron.ruu.nl/~martinb>
