
Subject: 4.01/Mac/xmanager bug (was: Widgets)
Posted by [Struan Gray](#) on Mon, 30 Jun 1997 07:00:00 GMT
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Alex Schuster, wonko@weird.cologne.de writes:

> I only run into problems with the xmanager if it wants
> to call a routine I didn't define yet. When other errors
> occur, I just type RETURN and the program usually continues.

I was really thinking of a specific problem with my PowerMac 7600/120. On this one single Mac killing a widget with WIDGET_CONTROL, /DESTROY sooner or later leads to a system-wide crash that often has me pulling the power cord - something I almost never have to do even with monstrous bug-fests like Netscape Betas. Strangely enough, if you kill the widget with the window manager (click on the close box) there's no problem.

I isolated the bug and have a simple widget program which seems to predict with accuracy whether there are likely to be problems or not. If any other Mac IDL users want it I can post it or put it on my Web site. The bug is gone in V5.0 and since the Mac pre-release now available for downloading from RSI's web site seems sufficiently stable (more so than the CD-ROM version) I've switched to using that.

Struan
