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Subject: possible bug in ps conversion when combining tv and contour

Posted by [Don Stark](#) on Mon, 21 Jul 1997 07:00:00 GMT

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Hi - I have an image that is the result of combining three elements. First using the mapping utilities a stereographic projection of the earth is set up. Then the elevation data is overlayed as a color image with the tv routine. Lastly, a pressure field is overlayed with the contour routine -- I've included the code below.

When I display this as an x-windows image, it looks perfect. When I attempted to convert it to write as a color postscript file the images no longer overlap correctly and are scaled differently. It looks like the tv image is no longer scaled correctly by the map\_image and/or map\_patch routines.

Any help on this would be greatly appreciated. Thanks

```
-----
;+
; Postscript output
;-
    Set_Plot, "ps", /interpolate
    Device, filename="temp.ps", /color, bits=8

    map_set, 90, 0, 0, /stereo, /isotropic, limit=[45, -180, 90, 180]
    openr, unit,
    filepath('worldelv.dat', SUB=['examples', 'data']), /get_lun
    elev = bytarr(360, 360) & new_elev = bytarr(360, 360)
    readu, unit, elev
    close, unit
    elev = shift(elev, 180, 0)
    new_elev = map_image(elev, sx, sy, /bilin)
    tv, new_elev, sx, sy

    map_grid, glinestyle=0, glinethick=1, charsize=1.2,
/label, color=255
    contour, temp_field, lon, lat, NLEVELS = 8, /FOLLOW, /overplot,
color=203

    Device, /Close

    end
-----
```

Don Stark

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```

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```

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Subject: Re: possible bug in ps conversion when combining tv and contour  
 Posted by [Robert.M.Candey](#) on Tue, 22 Jul 1997 07:00:00 GMT  
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In article <33D3E582.51B6@nrlssc.navy.mil>, Don Stark  
 <stark@nrlssc.navy.mil> wrote:

```

> Hi - I have an image that is the result of combining three elements.
> First using the mapping utilities a stereographic projection of the
> earth is set up. Then the elevation data is overlayed as a color image
> with the tv routine. Lastly, a pressure field is overlayed with the
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> ;+
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>     readu, unit, elev
>     close, unit
>     elev = shift(elev,180,0)
>     new_elev = map_image(elev,sx,sy,/bilin)
>     tv,new_elev,sx,sy
>

```

```
> map_grid, glinestyle=0,glinethick=1,charsize=1.2,  
> /label,color=255  
> contour,temp_field,lon,lat,NLEVELS = 8,/FOLLOW,/overplot,  
> color=203  
>  
> Device, /Close  
>  
> end
```

I generally use something of the form:

```
; map_set or plot  
px = !x.window!*d.x_size  
py = !y.window!*d.y_size  
xWsize = px(1)-px(0)  
yWsize = py(1)-py(0)  
tv, data, px(0), py(0), xsize=xWsize, ysize=yWsize
```

However, map\_image will return xsize and ysize for you to use in the call to tv as well. This is because Postscript uses scalable pixels.

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