
Subject: setenv,'x.x.x.x:0.1'

Posted by [Russell Tarver](#) on Mon, 18 Aug 1997 07:00:00 GMT

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Has anybody run across a problem using setenv,'x.x.x.x:0.1'? I can make it work for widget applications that don't contain widget_draw.

If they do, I receive multiple xmanager errors and a hard crash of the current idl session running.

Any info would be appreciated.

Russell Tarver
rtarver@gsbs3.gs.uth.tmc.edu

Subject: Re: SETENV

Posted by [Foldy Lajos](#) on Wed, 16 Aug 2006 17:59:20 GMT

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On Wed, 16 Aug 2006, Dominic Metzger wrote:

> Hi,
>
> I looked at the specs for the SETENV command in idl and it says "adds
> or changes an environment string in the process environment."
> Unfortunately, they only have examples for changing an environment
> variable but not how to add to an existing env. variable. I tried
> pretty much everything that seems to work in Unix but I didnt get it to
> work it in IDL.
>
> so, here is what I am trying to do:
> in Unix:
> \$ setenv FOO "bar"
> \$ echo \$FOO
> bar
> \$ setenv FOO "foo:\$FOO"
> \$ echo \$FOO
> foo:bar
>
> So, how can you add to an existing env. variable in IDL with the SETENV
> command?
>
> thanks
>
> dometz

use getenv():

```
IDL> setenv,'foo=bar'
IDL> print, getenv('foo')
bar
IDL> setenv,'foo=foo:'+getenv('foo')
IDL> print, getenv('foo')
foo:bar
```

regards,
lajos

Subject: Re: SETENV
Posted by [JD Smith](#) on Wed, 16 Aug 2006 18:02:44 GMT
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On Wed, 16 Aug 2006 10:44:21 -0700, Dominic Metzger wrote:

```
> Hi,
>
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> So, how can you add to an existing env. variable in IDL with the SETENV
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```

```
IDL> setenv,'FOO=bar'
IDL> setenv,'FOO=foo:'+getenv('FOO')
IDL> print,getenv('FOO')
foo:bar
```

JD

Subject: Re: SETENV
Posted by [Dominic Metzger](#) on Wed, 16 Aug 2006 20:42:14 GMT
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Hah, of course... somehow, I didnt think of that.

Awesome, thanks to both of you!

dometz

JD Smith wrote:

> On Wed, 16 Aug 2006 10:44:21 -0700, Dominic Metzger wrote:

>

>> Hi,

>>

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> IDL> print,getenv('FOO')

> foo:bar

>

> JD