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Subject: Animation

Posted by [Neil Winrow](#) on Mon, 15 Sep 1997 07:00:00 GMT

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Can anyone offer me any useful advice?

I have created a short animation of a series of 3D surfaces plots, using the XInteranimate procedure. The purpose of this was to just look 'good' as my boss wanted something to display as part of a presentation. The problem with the XInteranimate procedure is that each frame is displayed on the screen before the animation starts. Is there anyway in which I can run the program and the display the animation without the 'snap-shots'.

Many Thanks

Neil.

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