
Subject: XInteranimate keywords

Posted by [Neil Winrow](#) on Thu, 18 Sep 1997 07:00:00 GMT

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When I try to run my animation using the XInteranimate function, if I don't use the 'showload' keyword then an error appears reading "CW_ANIMATE_LOAD: Window parameter larger than setup". Can anyone explain what this means, and how I can rectify the problem.

Many Thanks

Neil.
