
Subject: Re: colorbar help

Posted by [Martin Schultz](#) on Tue, 30 Sep 1997 07:00:00 GMT

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Rick McDaniel wrote:

>
> Does IDL have a generic procedure to output a colorbar on a contour plot?
>
> I found a procedure on the web, and it works great when device is set to
> the display but it doesn't look the same when device is set to PS. Here's
> my procedure to read in a data file, call a procedure to calculate the
> wavelet transform, and plot the results:
>
(cut)

I was facing the same problem, and I ended up editing my colortable so that I get 10 contour levels with easily distinguishable and more or less "intuitive" colors. I put a routine named mapct.pro on my webpage and there is also a somewhat rudimentary version of a routine named getcontourlevels.pro which serves to determine the cuts between the 10 levels. Sorry, but at this stage I am still developing the rest of the routines needed to do the actual contourplots with these routines.

Anyhow, I got another question concerning a related issue: I discovered that (at least with our color printer which is a QMS magicolor CX) a decrease in the RGB levels does not necessarily lead to darker colors but may actually yield brighter ones. Furthermore, it is quite hard to find RGB values that are not dithered on this printer (although I am using bits_per_pixel=8). So, I wonder whether this is a general problem of postscript or IDL or a specific problem of our printer.

Thanks for any help,
Martin.

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Subject: Re: colorbar help

Posted by [R. Bauer](#) on Wed, 01 Oct 1997 07:00:00 GMT

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Rick McDaniel wrote:

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> Does IDL have a generic procedure to output a colorbar on a contour plot?
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> I found a procedure on the web, and it works great when device is set to
> the display but it doesn't look the same when device is set to PS. Here's
> my procedure to read in a data file, call a procedure to calculate the
> wavelet transform, and plot the results:
>
> *****
> READCOL, 'oct30.dat', time1, data ; reads in the data file
> wave = WAVELET(data,0.0155,PERIOD=period,COI=coi,/PAD,SIGNIF=signif ,SCALE=scale)
> freq = 6/(scale)
> LOADCT,39
>
> !P.font = 0 ;i want hardware fonts
>
> mydevice = !D.NAME
> set_plot, 'PS'
>
> device, filename = 'oct30.ps', /COLOR, /inches
>
> CONTOUR,ABS(wave)^2,time1,freq,xtickformat='xticks',$
> XSTYLE=1,XTITLE='Time',YTITLE='Frequency (Hz)', $
> TITLE='Oct30 Wavelet Power Spectrum',YRANGE=[MIN(freq), 10], $
> pos = [0.2, 0.2, 0.9, 0.9], /YLOG, YSTYLE=1, NLEVELS=25,/FILL
>
> dispbar,250,10,200,5,/Border ; display the color bar, see below
>
> device, /close
>
> set_plot, mydevice
> *****
>
> Here's the procedure to display the colorbar:
>
> *****
> pro dispbar,cblx,cblly,cbx,cby,Border=Border
> ;+
> ; NAME:
```

```

> ; DISPBAR
> ; DESCRIPTION:
> ; This procedure creates and displays a color bar on the screen.
> ; CALLING SEQUENCE:
> ; DISPBAR,cbllx,cbilly,cbx,cbly,Border=Border,Vertical=Vertical
> ; INPUT:
> ; CBLLX    Color Bar Lower Left hand X coordinate
> ; CBLLY    Color Bar Lower left hand Y coordinate
> ; CBX      Color Bar X length
> ; CBY      Color Bar Y height
> ; OUTPUT:
> ; Screen output only. All passed variables remain unchanged.
> ; OPTIONAL FLAGS:
> ; BORDER   Puts a white (BLACK in PS) border around the color bar.
> ; HISTORY:
> ; 30-MAY-90 Version 1 written by Eric W. Deutsch
> ; 24-AUG-91 Added /Border Keyword (E. Deutsch)
> ;
>
> if (n_params(0) lt 4) then begin
>   print,'Call: IDL> DISPBAR,lwrfft_X,lwrfft_Y,X_length,Y_height,['Border']
>   print,'e.g.: IDL> dispbar,120,30,100,10,/Border'
>   return
>   endif
>
> if (n_elements(Border) eq 0) then Border=0
>
> if (cbly eq 0) or (cbx eq 0) then return
>
> bar=byte(indgen(cbx)*(!d.n_colors*1./cbx<255))
>
> for i=0,cbly-1 do tv,bar,cbllx,cbilly+i
>
> if (Border eq 1) then plots,[cbllx,cbllx+cbx,cbllx+cbx,cbllx,cbllx], $
>   [cbilly,cbilly,cbilly+cbly-1,cbilly+cbly-1,cbilly],/device
>
> return
> end
> *****
>
> Any help appreciated.
>
> Rick McDaniel
The problem with this routine is:

```

- a) it uses tv to display a colorbar
that's not good because contours are done by something like plots
and ployfill

To get best results you should use routines which did the colorbar in the same way as contours are done.
I have one but it's in the moment in building phase (beta).

b) Your colorbar could not be used to print the right levels if nlevels was used.

c) to print tv ed data you have to open the device with bits_per_pixel=8. If you don't you'll will get in the most cases grey to black colorbars.

--

R.Bauer

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