
Subject: Shade_surf and 'Z'-device

Posted by [peba1231](#) on Tue, 30 Mar 1993 09:12:20 GMT

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The IDL manual says that the (x,y) grid must be at least `nearly regular' for shade_surf to work properly otherwise i have to use shade_surf_irr. (which is what i did). Is this still true when using the 'z' device?

Peter

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