
Subject: Widget Flakiness

Posted by [Matthew J. Sheats](#) on Wed, 24 Sep 1997 07:00:00 GMT

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The following problem occurs in NT 4.0 under IDL 5.0.0. I haven't tried the program on other platforms. I have a program which repeatedly updates a LABEL widget on a base widget several thousand times. It basically just writes out pixels which it has processed.

Also there is a make-shift percentage status bar which gets updated regularly. After the display has been updated about (don't laugh) 14,232 times, the widget locks up.. nothing more gets displayed.

The percentage bar's "bar" disappears much earlier.. but the text display in the draw widget continues to update for the entire life of the widget.

All operations continue to take place behind the scenes and the run actually does go to completion. When the run completes, the entire screen corrupts. Windows flash around and makes things generally un-usable. In some cases I can use the task bar to close the run away widget and recover, however in most cases I have to reboot.

Has anyone ever experienced this kind of thing before?

Thanks, Matthew Sheats
