
Subject: Windows - Callable IDL?

Posted by [Ken Stone](#) on Wed, 05 Nov 1997 08:00:00 GMT

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Hi,

Using IDL for Windows requires one to always bring up the IDE window during the execution of any code. I've been told by RSI that you can bypass this window by using callable IDL. Has anyone been lucky enough to get such an animal working, and if so, do you have any hints you might like to share?

Thanks,

Ken Stone

Subject: Re: Windows - Callable IDL?

Posted by [davidf](#) on Wed, 05 Nov 1997 08:00:00 GMT

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Ken Stone (k.a.stone@larc.nasa.gov) writes:

> Using IDL for Windows requires one to always bring
> up the IDE window during the execution of any code.
> I've been told by RSI that you can bypass this
> window by using callable IDL. Has anyone been
> lucky enough to get such an animal working,
> and if so, do you have any hints you might like to
> share?

I don't know about callable IDL. I'm sure RSI is correct. But you can run the run-time version of IDL for Windows without calling up the IDL splash screen or the IDLDE window. This makes it nice if you are developing applications for other people to use. I've been very impressed with how simple it is.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
