
Subject: Re: !p.multi and tv

Posted by [davidf](#) on Fri, 15 May 1998 07:00:00 GMT

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Cathy (csaute3@alumni.umbc.edu) writes:

> I would like to use !P.MULTI and TV to position images like you
> would plots.

> IDL> window, 0
> IDL> !p.multi = [0,1,4,0,0]
> IDL> plot, indgen(10)
> IDL> plot, indgen(20)
> IDL> plot, indgen(30)
> IDL> plot, indgen(40)
>
> tvimage.pro is not capable of positioning 4 images on the page like
> this. Is there something else that has this capability?
>
> Or is there a way to determine the position values that !p.multi
> "determines for you", and then use these with tvimage.pro?

I can see that "IDL doesn't work like this" won't satisfy
you. How about something like this:

```
*****  
PRO MultilImages, multi  
IF N_Params() NE 1 THEN multi = [0, 2, 2]  
imageFile = Filepath(SubDir=['examples','data'], 'worldelv.dat')  
image = BytArr(360, 360)  
OpenR, lun, imageFile, /Get_LUN  
ReadU, lun, image  
Free_Lun, lun  
Window, XSize=500, YSize=400  
!P.Multi = multi  
FOR j=0, multi[1]*multi[2]-1 DO BEGIN  
    Plot, Findgen(11), Color=!P.Background ; A hack, unfortunately. :-(  
    x1 = !X.Region[0] + 0.05  
    x2 = !X.Region[1] - 0.05  
    y1 = !Y.Region[0] + 0.05  
    y2 = !Y.Region[1] - 0.05  
    TVImage, image, Position=[x1, y1, x2, y2]  
ENDFOR  
END  
*****
```

If you want the images in, for example, a 3-by-2 arrangement,
you can type this:

```
!P.Multi = [0, 3, 2]
IDL> Multimages, !P.Multi
```

I'll leave it as an exercise for the reader to figure out how to get the images into the program. (Here is a hint: I would use an array of pointers.)

Cheers,

David

David Fanning, Ph.D.
Fanning Software Consulting
E-Mail: davidf@dfanning.com
Phone: 970-221-0438
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: !p.multi and tv
Posted by [csaute3](#) **on Fri, 15 May 1998 07:00:00 GMT**
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davidf@dfanning.com (David Fanning) wrote:

> You might want to try TVImage on my webpage.

I would like to use !P.MULTI and TV to position images like you would plots. For plots I can do the following to get a column of 4 plots. I have not specified any positioning coordinates. !p.multi "handles" that for me.

```
IDL> window, 0
IDL> !p.multi = [0,1,4,0,0]
IDL> plot, indgen(10)
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tvimage.pro is not capable of positioning 4 images on the page like this. Is there something else that has this capability?

Or is there a way to determine the position values that !p.multi "determines for you", and then use these with tvimage.pro?

Cathy

Subject: Re: !p.multi and tv

Posted by [Craig Markwardt](#) on Sat, 16 May 1998 07:00:00 GMT

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Craig Markwardt <craigmnet@astrog.physics.wisc.edu> writes:

> I have just updated my web page with some more programs.

Sorry, the web page is

<http://astrog.physics.wisc.edu/~craigm/idl/idl.html>

Craig

--

Craig B. Markwardt, Ph.D. EMAIL: craigmnet@astrog.physics.wisc.edu

Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response

Subject: Re: !p.multi and tv

Posted by [Craig Markwardt](#) on Sat, 16 May 1998 07:00:00 GMT

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csaute3@alumni.umbc.edu writes:

>

> I would like to use !P.MULTI and TV to position images like you
> would plots. However I'm having difficulty and all of images
> are in the corner of the window. Help!

>

> Cathy

Hi--

I have just updated my web page with some more programs. One is an image "plotting" program which I find *very* useful. PLOTIMAGE, among other things, should respect the !p.multi setting. Check under "plotting programs". Each file has extensive documentation in the header -- my hands are tired from typing them!

Caveats:

- * you will need to download a few other programs, also listed there
- * you will need TVIMAGE from David Fanning's web page
(here: <http://www.dfanning.com/documents/programs.html>)

If you tell PLOTIMAGE the physical units of your image, then you can crop the image by simply giving a larger or smaller XRANGE/YRANGE.

Good luck,
Craig

--

Craig B. Markwardt, Ph.D. EMAIL: craigmnet@astrog.physics.wisc.edu
Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response

Subject: Re: !p.multi and tv
Posted by [pit](#) on Mon, 18 May 1998 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

In article <6ji0he\$n3v\$1@nnrp1.dejanews.com>,
csaute3@alumni.umbc.edu writes:
> davidf@dfanning.com (David Fanning) wrote:
>
>> You might want to try TVImage on my webpage.
>
>
> I would like to use !P.MULTI and TV to position images like you
> would plots. For plots I can do the following to get a column of
> 4 plots. I have not specified any positioning coordinates. !p.multi
> "handles" that for me.

I have one that respects the setting of !p.multi - maybe try it out.

Peter

```
PRO Tvinc, image, xax, yax, position=pos, box=box, noerase=noerase, $  
    nolabels=nolabels, noscale=noscale, ASPECT=aspect, _EXTRA=extra
```

```
;+  
; NAME:  
;   TVIMG  
; PURPOSE:  
;   Display an image in an window with border and axis  
; CALLING SEQUENCE:  
;   TVIMG, IMAGE [, XAX [, YAX] [, KEYWORDS]]  
; INPUTS:  
;   IMAGE : Image to display
```

```

; OPTIONAL INPUT PARAMETER:
;   XAX : (input) Xaxis values
;   YAX : (input) Yaxis values
; KEYWORDS:
;   POSITION: Position of Plot area corners in norm coordinates.
;             Standard graphics keywords
;   BOX   : (input) Draw the koordinate axes with linethick
;             BOX. Makes the plot look a bit Displa-Style.
;   ASPECT : (Flag) Keep aspect ratio of the image
;   NOERASE : (Flag) Don't clear plot window before drawing
;   NOLABELS: (Flag) Don't draw axis annotations
;   NOSCALE : (Flag) By default, TVSCL is used to display the
;             image. Set this keyword to use TV instead. Remember
;             to do bytescaling yourself!
; Additionally, all valid keywords for the plot routine are
; allowed.
; RESTRICTIONS:
;
; PROCEDURE:
;   Eventually rescale the image to fit the display, then oplot an
;   empty co-ordinate system. Draw thick bounding box if required.
; MODIFICATION HISTORY:
;   24-Sep-1994 P.Suetterlin, KIS
;   23-Feb-1995 Correct handling of multiple-plot styles (!P.style<>0)
;   25-Jul-1996 Use Keyword _EXTRA to pass keywords to plot
;                 routine.
;   29-Oct-1997 Add keyword ASPECT to preserve the aspect ratio of
;                 the image
;-

```

on_error, 2

```

IF n_params() LT 1 THEN $
  message, 'Syntax: TVIMG, Image [, xax, yax]'

```

```

s = size(image)
sx = s(1) & sy = s(2)

```

```

IF n_params() LT 3 THEN $
  yax = indgen(sy)

```

```

IF n_params() LT 2 THEN $
  xax = indgen(sx)

```

```

;;
;; We do an empty plot to
;; 1) clear the screen (except NOERASE is set)
;; 2) Set !x.window and !y.window if it is a multiple plot

```

```

;;;

plot, [0, 1], /nodata, xsty = 4, ysty = 4, xtit = "", ytit = "", $
subtit = "", tit = "", noerase=noerase

IF NOT keyword_set(pos) THEN BEGIN
  IF (!X.window(1)-!X.window(0)) EQ 0 THEN $
    pos = [0.1, 0.1, 0.95, 0.95] $
  ELSE $
    pos = [|X.window(0), !Y.window(0), !X.window(1), !Y.window(1)]
ENDIF

IF keyword_set(aspect) THEN BEGIN
  ;; current aspect ratio
  asp = float(sx)/sy
  ;; aspect ratio of the plot area
  asp1 = (pos(2)-pos(0))*!d.x_size/((pos(3)-pos(1))*!d.y_size)
  IF asp LT asp1 THEN BEGIN
    ;; area is broader than pic -> shrink area horizontally
    nw = asp/asp1*(pos(2)-pos(0))
    pos(0) = pos(0)+((pos(2)-pos(0))-nw)/2
    pos(2) = pos(0)+nw
  ENDIF ELSE BEGIN
    ;; area is higher than pic -> shrink area vertically
    nw = asp1/asp*(pos(3)-pos(1))
    pos(1) = pos(1)+((pos(3)-pos(1))-nw)/2
    pos(3) = pos(1)+nw
  ENDELSE
ENDIF

IF !D.name NE 'PS' THEN GOTO, x

IF keyword_set(noscale) THEN BEGIN
  tv, image, pos(0), pos(1), xsize=pos(2)-pos(0), $
  ysize=pos(3)-pos(1), /norm
ENDIF ELSE BEGIN
  tvscl, image, pos(0), pos(1), xsize=pos(2)-pos(0), $
  ysize=pos(3)-pos(1), /norm
ENDELSE

plot, xax([0, sx-1]), yax([0, sy-1]), /nodata, /noerase, pos=pos, $
/xsty, /ysty, xtickname=replicate(' ', 15), ytickname=replicate(' ', 15), $
_EXTRA=extra

IF NOT keyword_set(nolabels) THEN BEGIN
  axis, xax=0, /xsty
  axis, yax=0, /ysty
ENDIF

```

```

IF keyword_set(box) THEN BEGIN
    lu = [!X.crange(0), !Y.crange(0)]
    ro = [!X.crange(1), !Y.crange(1)]
    plots, [lu(0), ro(0), ro(0), lu(0)], $
        [lu(1), lu(1), ro(1), ro(1), lu(1)], thick = box
ENDIF

return

X:
nx = fix((pos(2)-pos(0))*!D.x_size+0.5)+1
ny = fix((pos(3)-pos(1))*!D.y_size+0.5)+1

IF keyword_set(noscale) THEN $
    tv, rescale(image, nx, ny), pos(0), pos(1), /norm $
ELSE $
    tvscl, rescale(image, nx, ny), pos(0), pos(1), /norm

plot, xax([0, sx-1]), yax([0, sy-1]), /nodata, /noerase, pos=pos, $
    /xsty, /ysty, xtickname=replicate(' ', 15), ytickname=replicate(' ', 15), $
    _EXTRA=extra

IF NOT keyword_set(nolabels) THEN BEGIN
    axis, xax=0, /xsty
    axis, yax=0, /ysty
ENDIF

IF keyword_set(box) THEN BEGIN
    lu = [!X.crange(0), !Y.crange(0)]
    ro = [!X.crange(1), !Y.crange(1)]
    plots, [lu(0), ro(0), ro(0), lu(0)], $
        [lu(1), lu(1), ro(1), ro(1), lu(1)], thick = box
ENDIF

END

```

--
~~~~~  
~~~~~

Peter "Pit" Suetterlin <http://www.uni-sw.gwdg.de/~pit>
Universitaets-Sternwarte Goettingen
Tel.: +49 551 39-5048 pit@uni-sw.gwdg.de
-- * -- * ...-- * -- * ...-- * -- * * -- * ...-- * -- * --
Come and see the stars! <http://www.kis.uni-freiburg.de/~ps/SFB>
Sternfreunde Breisgau e.V. Tel.: +49 7641 3492

Subject: Re: !p.multi and tv

Posted by [csaute3](#) on Thu, 28 May 1998 07:00:00 GMT

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In article <6jp3cl\$jus\$3@gwdu19.gwdg.de>,
pit@uni-sw.gwdg.de wrote:

>
> In article <6ji0he\$n3v\$1@nnrp1.dejanews.com>,
> csaute3@alumni.umbc.edu writes:
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> PRO Tvinc, image, xax, yax, position=pos, box=box, noerase=noerase, \$
> nolabels=nolabels, noscale=noscale, ASPECT=aspect, _EXTRA=extra
[...]

Tvinc.pro uses a function called "rescale". This is not an IDL function.
Is this a routine that you wrote?

Cathy

===== Posted via Deja News, The Leader in Internet Discussion =====
<http://www.dejanews.com/> Now offering spam-free web-based newsreading
