Subject: Reinventing the IDL wheel: 2D Object Graphics plots
Posted by dEdmundson on Sun, 03 May 1998 07:00:00 GMT

Sitting here tweaking my Object Graphics code trying
to achieve that perfect 2D plot, it struck me that
someone must have written a nice OOP IDL routine
for interactively designing a 2D plot. At the very
least, there must be some wonderful classes out there
that can handle a lot of the dirty work ... is there
a repository of OG classes?

Cheers,
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