
Subject: spawning to my dir, not IDL dir !DIR
Posted by [T Bowers](#) on Fri, 15 May 1998 07:00:00 GMT
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I'm trying to

```
spawn, ".\apps\myapp .\data\mydata.dat"
```

to use relative paths from my apps base dir so I don't have to string together possibly huge command strings with complete path names which could conceivably create a string longer than DOS will allow (128 chars I believe).
How do I make it so that spawn spawns to any dir I want?

Also....

I set !path in my app with:

```
case (OSVersion) of  
  "unix" : begin pathSep = "/" & pathDelim = ":" & end  
  "windows" : begin pathSep = "\" & pathDelim = ";" & end  
  else : begin pathSep = "\" & pathDelim = "," & end ;macOS  
endcase  
!path = baseDir + pathDelim + appDir + pathDelim + !path
```

Can I pass this to spawn so i can find stuff?

tia,
todd bowers
