
Subject: WHat the bloody hell?

Posted by [au455](#) on Thu, 18 Jun 1998 07:00:00 GMT

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I'm maintaining a GUI written in PVWave running under Open VMS
(No, this wasn't my idea)

Anyways, I'd like the operator to be able to look at a small ASCII
file in a text window, modify it, and save it. Not too tough, eh?

Let's say the file is named foo.dat and it looks like this:

```
1234
abc
9
lmnop
```

So, I use WwText with File='foo.dat', col =...

Sorta like this:

```
TextWin = WwText(Wid,
  File = 'foo.dat',
  cols=10,
  rows=4,
  font=...)
```

This pops up a nice text window showing the operator the file.

The operator can click in this window and change the text using the
keyboard. So far so good.

Now, I need to get the altered text back out of the window and
write it to the file.

So I use:

```
Text = WwGetvalue(Textwin)
```

The string Text now contains the value:

```
1234(lf)abc(lf)9(lf)lmnop
```

Where (lf) is a linfeed sans carriage return.

If I do a

printf, outunit, Text

where outnunit is the file unit I get:

```
1234
  abc
    9
  lmnop
```

Whereas I want:

```
1234
abc
9
lmnop
```

What should I do? Formatting the print statement is not an option because the record length (and number of records) may be different after editing. Is there anyway I can substitute a carriage return/linefeed for the linefeed? Or can I somehow WwGet the value of the WwText widget into an array?

I don't want to use WwTable, because the operator would have to remember to enter <return> on each cell they edit, and would likely forget to do that (I know I would).

So, what the bloody 'ell should I do?

```
--
DS Caprette
"There's a little truth in all jive, and a little jive in all truth."
-- Leonard Q. Barnes
```
