
Subject: Re: floating point array in a struct
Posted by [zawodny](#) on Fri, 11 Jun 1993 10:55:49 GMT
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In article <1v89mflNN1kt@senator-bedfellow.MIT.EDU> jabarone@athena.mit.edu (John A Barone) writes:

> I am trying to creat a struct in IDL that has as one of it's entries
> a one dimensional array of floating points - something like this:

>
> fooinstance = {fooinst, foo: 0b, \$
> bar: 0d, \$
> foobar: (1-D floating point array)}

>
> Is this possible and if so how do you do it?

>
> Thanks in advance,

>
> John Barone
> jabarone@athena.mit.edu

>
>

Just as you might suspect try:

```
fooinstance = {fooinst, foo: 0b, $  
               bar: 0d, $  
               foobar: fltarr(n)}
```

Where n is a number. Once it is defined, the float vector portion is fixed in length forever.

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