
Subject: Re: getting data from a pointer

Posted by [menakkis](#) on Wed, 22 Jul 1998 07:00:00 GMT

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Vap User <vapuser@haifung.jpl.nasa.gov> wrote:

<...> The question is: Is there a similar method to disattach the data

> from a pointer and return it to a 'normal' IDL variable?

..and wondered whether

> A=temporary(*B)

was an efficient (and safe) way to get the pointer value back out of pointer B and into a regular variable A.

I think that A=temporary(*B) works just as you are hoping. If you do HELP,*B after the "data move" you'll see it as "undefined" - data indeed gone. (And "undefined" is a perfectly acceptable "value" for a pointer. Different to a NULL pointer, of course.)

It would appear that a dereferenced pointer "looks and acts" very much like a regular variable in all sorts of respects.

I would also like to see more detailed notes from RSI about pointers, though.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----

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