Subject: Re: executing a .sav file by double clicking it. Posted by davidf on Tue, 11 Aug 1998 07:00:00 GMT

View Forum Message <> Reply to Message

Werner Hort (hortwh@matthey.com) writes:

- > how do I create (on a windows platform) a .sav-file that I can execute
- > by simply
- > double clicking it. E.g. I'd like to avoid starting up idlde. There are
- > a few files like
- > that in the demo-directory, but I can't figure out how to do it. I have
- > tried the
- > following:

>

- > .compile widget
- > resolve all
- > save,/routines,filename= 'wid.sav'

>

- > This creates the desired file, however, after double clicking on it
- > idlrt starts up and
- > then exits again. What do I have to do to get my widget to start up?

You need the program that runs the "widget" program above. Something like this:

PRO JUNK widget END

I put this program at the end of my "widget" program (called PROCESS in my example), then typed exactly these commands:

.Compile PROCESS
Resolve_All
Save, /All, Filename='junk.sav'

Viola! Click on the file JUNK.SAVE and it works like a charm! :-)

Cheers,

David

__

David Fanning, Ph.D.

Fanning Software Consulting E-Mail: davidf@dfanning.com

Phone: 970-221-0438, Toll Free Book Orders: 1-888-461-0155

Subject: Re: executing a .sav file by double clicking it. Posted by wonko on Tue, 11 Aug 1998 07:00:00 GMT

View Forum Message <> Reply to Message

hortwh@matthey.com (Werner Hort) wrote:

- > how do I create (on a windows platform) a .sav-file that I can execute
- > by simply double clicking it. E.g. I'd like to avoid starting up
- > idlde. There are a few files like that in the demo-directory, but I
- > can't figure out how to do it. I have tried the following:

>

- > .compile widget
- > resolve all
- > save,/routines,filename= 'wid.sav'

>

- > This creates the desired file, however, after double clicking on it
- > idlrt starts up and then exits again. What do I have to do to get my
- > widget to start up?

I think you need a procedure MAIN in your program, which idlrt then executes.

Alex

--

Alex Schuster Wonko@weird.cologne.de alex@pet.mpin-koeln.mpg.de

PGP Key available

Subject: Re: executing a .sav file by double clicking it. Posted by seanr on Tue, 11 Aug 1998 07:00:00 GMT View Forum Message <> Reply to Message

In article <35D073B6.531C36F4@matthey.com>, hortwh@matthey.com wrote:

> Hi everyone,

>

- > how do I create (on a windows platform) a .sav-file that I can execute
- > by simply
- > double clicking it. E.g. I'd like to avoid starting up idlde. There are
- > a few files like
- > that in the demo-directory, but I can't figure out how to do it. I have
- > tried the
- > following:

>

- > .compile widget
- > resolve all
- > save,/routines,filename= 'wid.sav'

>

- > This creates the desired file, however, after double clicking on it
- > idlrt starts up and
- > then exits again. What do I have to do to get my widget to start up?

>

I had similar problems. What I found ot be the problem was my program did not have everything resolved, and would do a source comfile when run on the missing routine. The way to check this is start idlde clean, restore your wid.sav, and run it. If you get a %compile message in the output screen, that is your problem, and you will need to add a .compile for each one that may come up. The reason behind this is the idlrt cannot comple .pro files.

Good luck, and let me know if this worked:)

Sean Rumelhart

----= Posted via Deja News, The Leader in Internet Discussion ==----http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

Subject: Re: executing a .sav file by double clicking it.
Posted by werner + celeste on Sun, 16 Aug 1998 07:00:00 GMT
View Forum Message <> Reply to Message

Thanks to all who responded! I solved my problem using the suggestion of David Fanning.

-Thanks again

David Fanning wrote:

- > Werner Hort (hortwh@matthey.com) writes:
- >
- >> how do I create (on a windows platform) a .sav-file that I can
- > execute
- >> by simply
- >> double clicking it. E.g. I'd like to avoid starting up idlde. There
- > are
- >> a few files like
- >> that in the demo-directory, but I can't figure out how to do it. I
- > have
- >> tried the
- >> following:

>>

```
>> .compile widget
>> resolve all
>> save,/routines,filename= 'wid.sav'
>> This creates the desired file, however, after double clicking on it
>> idlrt starts up and
>> then exits again. What do I have to do to get my widget to start up?
> You need the program that runs the "widget" program above.
> Something like this:
>
    PRO JUNK
>
    widget
>
    END
>
  I put this program at the end of my "widget" program (called
  PROCESS in my example), then typed exactly these commands:
>
    .Compile PROCESS
>
    Resolve All
>
    Save, /All, Filename='junk.sav'
>
> Viola! Click on the file JUNK.SAVE and it works like
> a charm! :-)
>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting
> E-Mail: davidf@dfanning.com
> Phone: 970-221-0438, Toll Free Book Orders: 1-888-461-0155
> Coyote's Guide to IDL Programming: http://www.dfanning.com/
File Attachments
```

1) vcard.vcf, downloaded 101 times