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Subject: Re: executing a .sav file by double clicking it.  
Posted by [davidf](#) on Tue, 11 Aug 1998 07:00:00 GMT  
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Werner Hort (hortwh@matthey.com) writes:

> how do I create (on a windows platform) a .sav-file that I can execute  
> by simply  
> double clicking it. E.g. I'd like to avoid starting up idlde. There are  
> a few files like  
> that in the demo-directory, but I can't figure out how to do it. I have  
> tried the  
> following:  
>  
> .compile widget  
> resolve\_all  
> save,/routines,filename= 'wid.sav'  
>  
> This creates the desired file, however, after double clicking on it  
> idlrt starts up and  
> then exits again. What do I have to do to get my widget to start up?

You need the program that runs the "widget" program above.  
Something like this:

```
PRO JUNK
widget
END
```

I put this program at the end of my "widget" program (called  
PROCESS in my example), then typed exactly these commands:

```
.Compile PROCESS
Resolve_All
Save, /All, Filename='junk.sav'
```

Viola! Click on the file JUNK.SAVE and it works like  
a charm! :-)

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting  
E-Mail: [davidf@dfanning.com](mailto:davidf@dfanning.com)  
Phone: 970-221-0438, Toll Free Book Orders: 1-888-461-0155

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Subject: Re: executing a .sav file by double clicking it.  
Posted by [wonko](#) on Tue, 11 Aug 1998 07:00:00 GMT  
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hortwh@matthey.com (Werner Hort) wrote:

> how do I create (on a windows platform) a .sav-file that I can execute  
> by simply double clicking it. E.g. I'd like to avoid starting up  
> idlde. There are a few files like that in the demo-directory, but I  
> can't figure out how to do it. I have tried the following:  
>  
> .compile widget  
> resolve\_all  
> save,/routines,filename= 'wid.sav'  
>  
> This creates the desired file, however, after double clicking on it  
> idlrt starts up and then exits again. What do I have to do to get my  
> widget to start up?

I think you need a procedure MAIN in your program, which idlrt then executes.

Alex

--

Alex Schuster    Wonko@weird.cologne.de    PGP Key available  
alex@pet.mpin-koeln.mpg.de

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Subject: Re: executing a .sav file by double clicking it.  
Posted by [seanr](#) on Tue, 11 Aug 1998 07:00:00 GMT  
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In article <35D073B6.531C36F4@matthey.com>,  
hortwh@matthey.com wrote:

> Hi everyone,  
>  
> how do I create (on a windows platform) a .sav-file that I can execute  
> by simply  
> double clicking it. E.g. I'd like to avoid starting up idlde. There are  
> a few files like  
> that in the demo-directory, but I can't figure out how to do it. I have  
> tried the  
> following:  
>  
>

> .compile widget  
> resolve\_all  
> save,/routines,filename= 'wid.sav'  
>  
> This creates the desired file, however, after double clicking on it  
> idlrt starts up and  
> then exits again. What do I have to do to get my widget to start up?  
>

I had similar problems. What I found out to be the problem was my program did not have everything resolved, and would do a source compile when run on the missing routine. The way to check this is start idlde clean, restore your wid.sav, and run it. If you get a %compile message in the output screen, that is your problem, and you will need to add a .compile for each one that may come up. The reason behind this is the idlrt cannot compile .pro files.

Good luck, and let me know if this worked :)

Sean Rumelhart

-----= Posted via Deja News, The Leader in Internet Discussion =-----  
[http://www.dejanews.com/rg\\_mkgrp.xp](http://www.dejanews.com/rg_mkgrp.xp) Create Your Own Free Member Forum

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Subject: Re: executing a .sav file by double clicking it.  
Posted by [werner + celeste](#) on Sun, 16 Aug 1998 07:00:00 GMT  
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Thanks to all who responded! I solved my problem using the suggestion of David Fanning.

-Thanks again

David Fanning wrote:

> Werner Hort (hortwh@matthey.com) writes:  
>  
>> how do I create (on a windows platform) a .sav-file that I can  
> execute  
>> by simply  
>> double clicking it. E.g. I'd like to avoid starting up idlde. There  
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>> tried the  
>> following:  
>>

```
>> .compile widget
>> resolve_all
>> save,/routines,filename= 'wid.sav'
>>
>> This creates the desired file, however, after double clicking on it
>> idlrt starts up and
>> then exits again. What do I have to do to get my widget to start up?
>
> You need the program that runs the "widget" program above.
> Something like this:
>
> PRO JUNK
> widget
> END
>
> I put this program at the end of my "widget" program (called
> PROCESS in my example), then typed exactly these commands:
>
> .Compile PROCESS
> Resolve_All
> Save, /All, Filename='junk.sav'
>
> Viola! Click on the file JUNK.SAVE and it works like
> a charm! :-)
>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting
> E-Mail: davidf@dfanning.com
> Phone: 970-221-0438, Toll Free Book Orders: 1-888-461-0155
> Coyote's Guide to IDL Programming: http://www.dfanning.com/
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## File Attachments

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1) [vcard.vcf](#), downloaded 127 times

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