
Subject: executing a .sav file by double clicking it.
Posted by [Werner Hort](#) on Tue, 11 Aug 1998 07:00:00 GMT
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Hi everyone,

how do I create (on a windows platform) a .sav-file that I can execute by simply double clicking it. E.g. I'd like to avoid starting up idlde. There are a few files like that in the demo-directory, but I can't figure out how to do it. I have tried the following:

```
.compile widget  
resolve_all  
save,/routines,filename= 'wid.sav'
```

This creates the desired file, however, after double clicking on it idlrt starts up and then exits again. What do I have to do to get my widget to start up?

Thanks a bunch,

-Werner
