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Subject: Try this  
Posted by [Ray Sterner](#) on Tue, 22 Sep 1998 07:00:00 GMT  
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Try this:

```
x=dindgen(1000)/999.*20.  
for f=0.,10.,.02 do begin plot,/xstyl,x+f*1D6,sin(x) & empty & endfor
```

Ray Sterner                      sterner@tesla.jhuapl.edu  
The Johns Hopkins University   North latitude 39.16 degrees.  
Applied Physics Laboratory      West longitude 76.90 degrees.  
Laurel, MD 20723-6099

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Subject: Re: Try this  
Posted by [R. Bauer](#) on Fri, 25 Sep 1998 07:00:00 GMT  
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Ray Sterner wrote:

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```

Very nice Ray,

This is a very good example to show the impossibility of plot with double.

I know from your jsplot how to get around of this problem.

The description of plot should be taken seriously.

regards  
Reimar

Calling Sequence

PLOT, [X,] Y

## Arguments

X

A vector argument. If X is not specified, Y is plotted as a function of point number (starting at zero). If both arguments are provided, Y is plotted as a function of X.

This argument is converted to single-precision floating-point before plotting. Plots created with PLOT are limited to the range and precision of single-precision floating-point values.

--

R.Bauer

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Subject: Re: Try this

Posted by [mgs](#) on Wed, 30 Sep 1998 07:00:00 GMT

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In article <bowman-3009981916340001@chinook.tamu.edu>, bowman@null.tamu (Kenneth P. Bowman) wrote:

> In article <6uamdh\$gid\$1@reznor.larc.nasa.gov>, "Joe"

> <Post.Reply@This.News.Group> wrote:

>

>> The

>> !x and !y structures are not double precision in their .range (and  
>> other related) fields so it won't matter. This has to be done for  
>> speed reasons since to make them double would force all plots  
>> to use double precision calculations along with the attendant  
>> decrease in computational rate.

>

> Many, if not most, modern Unix workstations have 64-bit floating point  
> units and do double precision arithmetic as fast or faster than single  
> precision.

>

> Ken Bowman

Which makes me wonder what the majority of IDL and PV-WAVE licenses run on. I suspect the majority are PC's. I assume RSI and VNI are not in the habit of releasing these kind of numbers, though.

--

Mike Schienle  
mgs@ivsoftware.com

Interactive Visuals  
<http://www.ivsoftware.com>

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Subject: Re: Try this  
Posted by [bowman](#) on Wed, 30 Sep 1998 07:00:00 GMT  
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In article <6uamdh\$gid\$1@reznor.larc.nasa.gov>, "Joe"  
<Post.Reply@This.News.Group> wrote:

> The  
> lx and ly structures are not double precision in their .range (and  
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Many, if not most, modern Unix workstations have 64-bit floating point units and do double precision arithmetic as fast or faster than single precision.

Ken Bowman

--

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Change the AT to @

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