
Subject: Reading regular data from a file.
Posted by [jabarone](#) on Fri, 16 Jul 1993 20:22:22 GMT
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Hi,

I am trying to read regular 3-D data of the form -

x y z

from a file. This data is in block format meaning that there are a certain number of data blocks in the file each with a fixed number of points. Within these data blocks x remains fixed while y varies and $z = f(x,y)$. Is there a general IDL procedure or has someone come up with a procedure that can read this data into arrays suitable for use with the surface procedure. What I mean is if the file contains M blocks with N points in each block, is there a way to read the x, y, and z values into arrays:

X(M), Y(N), and Z(M,N)

where X(m) corresponds to the first x value in each block, Y(n) corresponds to the nth y value in each block (n ranging from 0:N-1), and Z(m,n) is the nth z value in the mth block.

I'd like this procedure to be general meaning it should be able to handle any block dimensions as long as they are regular through out the file. I figured that counting the number of points and then counting the number of elements that stay fixed in a block would do the trick since they would give me the M and N dimensions I need, but is there a better, quicker way to do this?

Thanks in advance.

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