
Subject: IDL 5.2 Reviews

Posted by [Matthew J. Sheats](#) on Fri, 30 Oct 1998 08:00:00 GMT

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Heh ok.

Welp, I'm almost impressed with the GUI builder. It at least gives you an idea of the layout if you don't have alot of experience with widget's yet.

Last I've played with it, I had some difficulties getting the design and the ultimate widget to look exactly alike, but it's definately a good step.

However, I think the greatest addition is the new data types (for me at least). 16-bit unsigned integer, 32-bit unsigned long integer, 64-bit long integer, and 64-bit unsigned long integer. Invaluable to me anyway.

Other than that, I extensively use the ActiveX plugin stuff, and I'm hoping a few bugs have been fixed for 5.2. (But.. it may not happen, oh well).

Personally... the next huge release to me will be multi-processor support.

Returning fingers to crossed.

ttyl8r,

Matt Sheats
Los Alamos National Laboratory

Subject: Re: IDL 5.2 Reviews

Posted by [Craig Hamilton](#) on Fri, 30 Oct 1998 08:00:00 GMT

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You are right, Dave, so the few of us who are working with the complex raw data from MRI scanners are probably out of luck. (But I bet there are more of us than there are of the NASA imaging folks.... how come they get what they want? ;))
Craig

David Foster wrote in message <363A1801.1736@bial1.ucsd.edu>...

>> Those new datatypes are definitely useful - now I'm waiting
>> on a complex 16-bit signed integer datatype..... that is the datatype

that

>> most (all?) MRI scanners use for their acquired data. Are there

>> folks other than MRI types that would find this useful?

>> Craig -

>

> I believe that most people that use MRI images, like our group,

> are using the images after they have been reconstructed. At this

> point they are simple 16-bit signed integer images.

>

> Dave

Subject: Re: IDL 5.2 Reviews

Posted by [David Foster](#) on Fri, 30 Oct 1998 08:00:00 GMT

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Craig Hamilton wrote:

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Subject: Re: IDL 5.2 Reviews

Posted by [David Foster](#) on Tue, 03 Nov 1998 08:00:00 GMT

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-Dave

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