
Subject: Playing sounds through IDL

Posted by [Mark McGillion](#) on Thu, 19 Nov 1998 08:00:00 GMT

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Hi,

I wondered if any body knows if it is possible to use IDL to play a vector as a sound. This can be done in Matlab using `<SOUND(Y, FS)>`, where Y is the vector containing values in the range $-1 < Y < +1$, and FS is the sample rate.

It would be great to have similar functionality in IDL, so if anyone has

a routine already, please let me know. I could even code it if I knew where to start!

Any help would be very much appreciated. If you can help, please reply to mm@fs1.co.umist.ac.uk.nospam removing the .nospam extension.

Mark McGillion
