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Subject: class definition problem  
Posted by [fernande](#) on Sat, 05 Dec 1998 08:00:00 GMT  
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Hi, Idl Users

for two days, i am trying to make my class work, but  
i don't succeed. I don't really understand why happens, and  
i hope that you can help me.  
Well,

i have a file called single\_\_define.pro in which i have

```
pro single_define
tmp = {single,$
fit:ptr_new(/allocate_heap),$
dh:{header,0,0,0,0},$
window:obj_new()}
end
```

ps: header is a structure yet defined, with 4 integers

The problem occurs in the init procedure. The arguments passed  
to the INIT function are good (tested with print, and help)  
but indeed if i test fit,dh and window, they are undefined.

That sounds strange for me...

Thanks for help, Jesus

[fernande@irm.chu-caen.fr](mailto:fernande@irm.chu-caen.fr)

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Subject: Re: class definition problem  
Posted by [J.D. Smith](#) on Tue, 08 Dec 1998 08:00:00 GMT  
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David Fanning wrote:

```
>
> J.D. Smith (jdsmith@astrosun.tn.cornell.edu) writes:
>
>> With a possible addition of
>>
>> tmp={header, field1:0,field2:0,...}
>>
>> before the actual class definition. The point is that the class
>> definition is a perfect place to define other class specific data
```

>> structures (even if they aren't contained in the class!). I often use  
>> the `__define` procedure to set up special event structures used by the  
>> program.

>  
> I'm not so sure the class definition is the "perfect" place to  
> define data structures used by the program, although I admit  
> to sometimes using the technique. In fact, I would  
> say this strategy has to be used with a bit of caution.  
>  
> I foresee a problem in having a number of \*different\* named  
> structures defined with the name `HEADER`. This could lead to  
> messy problems depending upon which programs have been run  
> first in the IDL session.  
>  
> Safer, I think, to put \*all\* named structures in their  
> own structure definition file. Then, of course, you have  
> the problem of multiple files with the same name and which  
> will be found first in the Path, etc. Perhaps the problem is  
> six of one and a half dozen of the other, unless you have  
> a specific directory on the path specifically for structure  
> definition files. (No one I know would be so organized!)  
>  
> The secret, I guess, is knowing what you are doing in the  
> first place. :-)

I suppose I should re-phrase -- it's the perfect place to define data members specific \*only\* to that class or for use \*only\* in its methods. This keeps things organized, and provides a convenient place to reference all of your class's associated and auxiliary data (at the bottom of the file). You always know where to go when changes need to be made, and unnecessary re-definitions are avoided (since `class__define` is called only once).

The standard advice, however, still applies: use named structures only when you really need to (for replication, event passing, and other special purposes), and always give them unique and specific names. (`MAPS_v1_2_HEADER` instead of `HEADER`, for example).

In almost all cases named structures can and should be avoided, but sometimes you just can't do without them. Usually these involve one or more statements such as:

```
foo={Bar_Struct}
```

i.e. the lazy man's structure creation semantic.

JD

--

J.D. Smith                           |\*|    WORK: (607) 255-5842  
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304 Space Sciences Bldg.            |\*|    FAX: (607) 255-5875  
Ithaca, NY 14853                    |\*|

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Subject: Re: class definition problem  
Posted by [davidf](#) on Tue, 08 Dec 1998 08:00:00 GMT  
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J.D. Smith ([jdsmith@astrosun.tn.cornell.edu](mailto:jdsmith@astrosun.tn.cornell.edu)) writes:

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Safer, I think, to put \*all\* named structures in their own structure definition file. Then, of course, you have the problem of multiple files with the same name and which will be found first in the Path, etc. Perhaps the problem is six of one and a half dozen of the other, unless you have a specific directory on the path specifically for structure definition files. (No one I know would be so organized!)

The secret, I guess, is knowing what you are doing in the first place. :-)

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Toll-Free IDL Book Orders: 1-888-461-0155

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Subject: Re: class definition problem  
Posted by [J.D. Smith](#) on Tue, 08 Dec 1998 08:00:00 GMT  
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David Fanning wrote:

>  
> [Note: This follow-up was e-mailed to the cited author.]  
>  
> Jesus Fernandez (fernande@bisance) writes:  
>  
>> for two days, i am trying to make my class work, but  
>> i don't succeed. I don't really understand why happens, and  
>> i hope that you can help me.  
>> Well,  
>>  
>> i have a file called single\_\_define.pro in which i have  
>>  
>> pro single\_define  
>> tmp = {single,\$  
>> fit:ptr\_new(/allocate\_heap),\$  
>> dh:{header,0,0,0,0},\$  
>> window:obj\_new()}  
>> end  
>>  
>> ps: header is a structure yet defined, with 4 integers  
>>  
>> The problem occurs in the init procedure. The arguments passed  
>> to the INIT function are good (tested with print, and help)  
>> but indeed if i test fit,dh and window, they are undefined.  
>  
> I see several things wrong. First, this module should have  
> \*two\* underscore characters in the name, not one. The name  
> should be:  
>  
> PRO Single\_\_Define  
>  
> and, of course, the name of the file should be "single\_\_define.pro".  
>  
> In it's present form it will never get called when the object is  
> created.

>  
> And second, even if the program got called, the dh field  
> definition will fail, because this is not the proper syntax  
> for defining a structure field. Nor do you want to use the  
> /Allocate\_Heap keyword for the pointer. You are making the  
> common mistake here of using the class definition module to  
> try to populate the object structure with specific values. That won't  
> work because it is not the specific instance of the structure  
> that IDL cares about in this program. It cares \*only\* with  
> the structure definition. The proper place to populate this  
> particular instance of the object class structure is in  
> the INIT method.

>  
> Your class definition program should be written like this:

```
> pro single__define  
> tmp = {single,$  
>   fit:ptr_new(),$  
>   dh:{header},$  
>   window:obj_new()  
> end
```

>  
> Cheers,

>  
> David

>  
With a possible addition of

```
tmp={header, field1:0,field2:0,...}
```

before the actual class definition. The point is that the class definition is a perfect place to define other class specific data structures (even if they aren't contained in the class!). I often use the \_\_define procedure to set up special event structures used by the program.

Good Luck,

JD

--

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