Subject: IDL with multiple processors
Posted by David Schmidt on Thu, 03 Dec 1998 08:00:00 GMT
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We recently tested the speed of a non-graphical, numerical IDL code run
on two different Linux systems. The system with 2 350 MHz processors
and SDRAM was about the same speed or a bit slower than the system with
1 233 MHz processor and EDORAM.

Anyone else have performance problems/suggestions for multiprocessor
machines?

David

Subject: Re: IDL with multiple processors
Posted by Martin Schultz on Mon, 14 Dec 1998 08:00:00 GMT
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Stein Vidar Hagfors Haugan wrote:

> In article <749m0g$875$1@agate.berkeley.edu>
> korpela@islay.ssl.berkeley.edu (Eric J. Korpela) writes:
>
>> I'm pretty sure that when using floating licences, every IDL process I
>> start checks out 10 licences regardless of which display they are running
>> on. It's only the static licenses that allow any number of processes to
>> be started as long as they are running on the same machine (regardless
>> of the display location).
>
> A little experimenting shows that starting an extra idl process
> on the same machine, with the same display, does not allocate
> extra licenses. With three idl processes on the machine,
> lmstat -A reports only 10 licenses in use. Starting a
> process on another machine (regardless of display destination)
> requires another 10, but additional processes on that
> machine (with the same display) requires no more licenses).
>
> Stein Vidar

that's what I find (thanks for the lmstat tip). But is this true for
multiprocessor machines as well? If you (happen to) log in on a different
processor for your second session: does this count as different machine?

Just curious,
Martin.

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Dr. Martin Schultz
Department for Engineering&Applied Sciences, Harvard University
109 Pierce Hall, 29 Oxford St., Cambridge, MA-02138, USA

phone: (617)-496-8318
fax : (617)-495-4551

e-mail: mgs@io.harvard.edu
Internet-homepage: http://www-as.harvard.edu/people/staff/mgs/
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Subject: Re: IDL with multiple processors
Posted by mgs on Tue, 15 Dec 1998 08:00:00 GMT
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In article <755cjq$i5e$1@readme.uio.no>, steinhh@ulrik.uio.no (Stein Vidar Hagfors Haugan) wrote:

> In article <36754DD9.66084666@io.harvard.edu>
> Martin Schultz <mgs@io.harvard.edu> writes:
>
>> Stein Vidar Hagfors Haugan wrote:
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>> processor for your second session: does this count as different machine?
>
> It appears that multiprocessor machines behave as a single machine.
> At least on an AlphaServer with 4 processors we have here. It seems
> like it's the "hostname" or something similar that's used for ID.

That's different than it was under IDL version 3.x from several years ago.
I was working on a Sun MP/670 with 4 processors at the time. Multiple runs of IDL each took up to 25% of the total CPU load.

--
Mike Schienle Interactive Visuals, LLC
mgs@ivsoftware.com http://www.ivsoftware.com/

Subject: Re: IDL with multiple processors

Posted by pit on Tue, 15 Dec 1998 08:00:00 GMT
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In article <36754DD9.66084666@io.harvard.edu>,
Martin Schultz <mgs@io.harvard.edu> writes:

> that's what I find (thanks for the lmstat tip). But is this true for
> multiprocessor machines as well? If you (happen to) log in on a different
> processor for your second session: does this count as different machine?

No, on most (all?) MP-Machines, a process is not bound to a special
processor. The system kernel does the work to distribute the process on
the available processors, and that can change. So it wouldn't make
sense to lock the session to a specific CPU-ID (AFAIK, now the
hardware-Address of ethernet-cards is used as ID)

Peter

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Peter "Pit" Suetterlin http://www.uni-sw.gwdg.de/~pit
Universitaets-Sternwarte Goettingen
Tel.: +49 551 39-5048 pit@uni-sw.gwdg.de
-- * -- * ...-- * -- * ...-- * -- * ...-- * -- * ...-- * -- * ...-- * --
Come and see the stars! http://www.kis.uni-freiburg.de/~ps/SFB
Sternfreunde Breisgau e.V. Tel.: +49 7641 3492
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Subject: Re: IDL with multiple processors
Posted by steinhh on Tue, 15 Dec 1998 08:00:00 GMT
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In article <36754DD9.66084666@io.harvard.edu>
Martin Schultz <mgs@io.harvard.edu> writes:

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Regards,

Stein Vidar
