
Subject: IDL color tables under Windows NT
Posted by [Jacco de Zwart](#) on Wed, 07 Apr 1999 07:00:00 GMT
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Hi,

I'm having a problem with color tables in IDL under Windows NT. Windows is set to display 2^{24} colors (16 million). The display settings seem to be similar to IDL on our Silicon Graphics workstations (!D.N_COLORS= 2^{24} , !D.TABLE_SIZE=256). When I change the color table (for example using XLOADCT), the new color table is loaded properly (verified using TVLCT,r,g,b,/GET) but images are still displayed in greyscale. What should I change to overcome this problem? I've tried this on two machines running WinNT and one running Win98 with the same result. The IDL version is 5.2.
Thanks a lot!

Jacco

PS Please remove the .NOSPAM from my email address when replying!

Subject: Re: IDL color tables under Windows NT
Posted by [davidf](#) on Wed, 07 Apr 1999 07:00:00 GMT
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[A copy of this article was sent to the cited author.]

Jacco de Zwart (jacco@rmsb.u-bordeaux2.NOSPAM.fr) writes:

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> result. The IDL version is 5.2.

Let me reiterate once again.

Device, Decomposed=0

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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