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Subject: 5.2 slower the 5.1???

Posted by [lbryanNOSPAM](#) on Thu, 08 Apr 1999 07:00:00 GMT

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Below are the results of running the same batch file on the same computer under IDL 5.1 and 5.2 (the two versions were not run at the same time). I tried time\_test2 and graphics\_times from the library, and they show 5.2 being faster, but I have noticed my large application running significantly slower on 5.2. Anybody know why?

```
IDL> print,!version
{ x86 Win32 Windows 5.1 Apr 22 1998}
IDL> @set_dvnew
C:\Users\dvsim\idl\stil3dtools\ read_spe_1d
% Compiled module: READ_SPE_1D.
C:\Users\dvsim\idl\stil3dtools\ stil_bin1d
% Compiled module: STIL_BIN1D.
C:\Users\dvsim\idl\main\dvjpp\ extract3d_bin
% Compiled module: EXTRACT3D_BIN.
.
.
many more compiled procedures
.
.
c:\users\dvsim\idl\main\main_event.pro
% Compiled module: MAIN_EVENT.
c:\users\dvsim\idl\main\file_eh.pro
% Compiled module: FILE_EH.
c:\users\dvsim\idl\main\ dvnew
% Compiled module: DVSIM_CLEANUP.
% Compiled module: DVNEW.
c:\users\dvsim\idl\main\ free_ptrs
% Compiled module: FREE_PTRS.
heap space cleared
    5.8590001 Seconds
```

```
IDL> print,!version
{ x86 Win32 Windows 5.2 Oct 30 1998}
IDL> @set_dvnew
C:\Users\dvsim\idl\stil3dtools\ read_spe_1d
% Compiled module: READ_SPE_1D.
C:\Users\dvsim\idl\stil3dtools\ stil_bin1d
% Compiled module: STIL_BIN1D.
C:\Users\dvsim\idl\main\dvjpp\ extract3d_bin
% Compiled module: EXTRACT3D_BIN.
.
```

.  
many more compiled procedures  
.  
.

c:\users\dvsim\idl\main\main\_event.pro  
% Compiled module: MAIN\_EVENT.  
c:\users\dvsim\idl\main\file\_eh.pro  
% Compiled module: FILE\_EH.  
c:\users\dvsim\idl\main\ dvnew  
% Compiled module: DVSIM\_CLEANUP.  
% Compiled module: DVNEW.  
c:\users\dvsim\idl\main\ free\_ptrs  
% Compiled module: FREE\_PTRS.  
heap space cleared  
13.459000 Seconds

Lisa Bryan  
Arete Associates  
Tucson, Arizona  
lbryan@arete-az.com

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Subject: Re: 5.2 slower the 5.1???  
Posted by [Phillip David](#) on Tue, 20 Apr 1999 07:00:00 GMT  
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It actually depends on whether your directories are on your local hard drive or on a remote machine (such as a file server), and on whether the search path is the same between the two versions. This whole problem showed its ugly head for me in the initial post when I was trying to create some simple objects. I defined them without an init method, and tried creating an array of 10000 of them. When my search path included network drives, the time consumed was HUGE compared with the time required when I provided the init method or when the search path stayed on my local drive. The moral of the story I gave at the time was to make sure that IDL can find an actual file each time it searches for one. Otherwise, you may spend a LONG time searching. NOTE: IDL wasn't smart enough (at least then) to figure out that when it couldn't find the init method for the first object, it wasn't going to be there the next time I tried to find it either... This appeared to be the real problem I had.

By the way, I was searching a (local) NT server with a 100Mb/s line, and was still spending 3-4 seconds waiting for the init method to not be found!

Phillip

wbiagiot@suffolk.lib.ny.us wrote:

> David et al.,  
>  
> Isn't a delta of 7 seconds an awful lot to pin on directory search time?  
>  
> - Bill B.  
>  
> ===== Posted via Deja News, The Discussion Network =====  
> <http://www.dejanews.com/> Search, Read, Discuss, or Start Your Own

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Subject: Re: 5.2 slower the 5.1???

Posted by [wbiagiot](#) on Tue, 20 Apr 1999 07:00:00 GMT

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> Lisa Bryan (lbryanNOSPAM@arete-az.com) writes:  
>  
>> Thanks David!!! You're brilliant. RSI support couldn't give me this  
>> answer, but it sure makes sense!  
>

David et al.,

Isn't a delta of 7 seconds an awful lot to pin on directory search time?

- Bill B.

===== Posted via Deja News, The Discussion Network =====  
<http://www.dejanews.com/> Search, Read, Discuss, or Start Your Own

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Subject: Re: 5.2 slower the 5.1???

Posted by [wbiagiot](#) on Wed, 21 Apr 1999 07:00:00 GMT

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Phillip David <phillip\_david@xontech.com> wrote:

> It actually depends on whether your directories are on your local hard  
> drive or on a remote machine (such as a file server), and on whether the  
> search path is the same between the two versions.

Understood. Thanx for the explanation.

-Bill B.

===== Posted via Deja News, The Discussion Network =====  
<http://www.dejanews.com/> Search, Read, Discuss, or Start Your Own

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