
Subject: Re: 3D Graphics Question

Posted by [davidf](#) on Mon, 12 Jul 1999 07:00:00 GMT

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H T Onishi (htonishi@home.com) writes:

- > I am interested in creating a 3D display that contains a bitmapped earth,
- > orbiting satellites, and a few other types of objects. I would like to
- > animate the display, including a rotating earth, and I would like to select
- > different points of view, including one from onboard a satellite. Is this
- > reasonable in IDL?

What kind of IDL programmer are you? :-)

It is "reasonable", but its not the sort of thing you are likely to bang out in a half hour when you are just getting started with IDL. It sounds an awful lot like the kind of assignment brand new IDL programmers want to tackle as their first project. It would be sort of like taking on a roll-top desk as your first woodworking project. It can be done, but...

This is certainly not **that** hard. But not a novice project either. Good luck with it.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438 E-Mail: davidf@dfanning.com

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